



09.10.2020

RESEARCH FELLOWSHIP SYMPOSIUM

Gerrit Rietveld Academie & Sandberg Instituut

On Friday 9 October 2020, the Research Fellowship symposium will take place. This online symposium will be streamed on live.sandberg.nl from 12.00h to 18.00h. View the full programme [here](#).

For this symposium, the following candidates of the Research Programme 2019-2020 (GRA/SI) will share their research projects:

Tom K Kemp

uses roleplaying game design, improvised filmmaking and animation to construct semi-autonomous Weird fictions, where knowledge sharing and collaborative storytelling are combined into a deviated method of complexity modelling. *After the Maestro* is a game development project exploring the potentials of RPG design as a research methodology. In the *After the Maestro* game, players take on the role of cellular workers living in an anthropomorphised, urbanised depiction of human anatomy. The game's narrative takes place during the aftermath of a successful labour emancipation within the inner body, and players must devise new structures of anatomical organisation and interdependence in the sudden absence of established biological hierarchies.

tomkkemp.com

Habib William Kherbek

is based primarily in Berlin and is the writer of the novels *Ecology of Secrets*, *ULTRALIFE*, *New Adventures*, and the forthcoming *Best Practices*. Kherbek writes widely on a range of subjects including economics, contemporary art, and politics. *Technofeudalism Rising* explores

the relationship of individuals and populations to emerging economic forms including the platform economy, and data brokering.

Manetta Berends and **Joana Chicau**'s research project departs from the collective practices at **Varia**, a Rotterdam based space which at its core aims at developing critical understandings of technologies. Varia members favour, without idealising, Free/Libre and Open Source Software (F/LOSS), open standards, low-tech and DIY/DIWO culture, as they offer the opportunity to shape a different present and leave the door open for desirable futures. *Not for any**studies conditions for collaborative creation, with a specific focus on the generative, relational as well as frictional properties of licenses.

varia.zone

Hans Muller

is a visual artist and composer, currently living and working in Rotterdam. His project focuses on new ways of mould-making for all kinds of materials, and to seek connections between the academy and the industry. In his research, obsolete mould-making techniques are combined with 3D modelling to make impossible shapes. During his fellowship, one of his commissioned projects is used as a case study to collaborate with factories and work on highly complex sculptures.

mullerkunst.nl

Elena Khurtova and **Marie Ilse Bourlanges**

have operated as an artist-duo based in Amsterdam since 2009. Their artistic practice is currently characterised by a combination of collaborative and individual trajectories at the intersection between physical and conceptual. In this, materiality and temporality play an essential role. **Pollinating Agents** is an investigation on the mechanism of social cohesion, addressing inclusivity and interdependence, actively researching and re-thinking the challenge of collaborative processes and its potential in society at large.

elenakhurtova.com

marieilsebourlanges.com

Angie Keefer

is an artist whose work develops primarily through collaboration with others, often in forms and formats considered ancillary to artistic production (i.e teaching, writing) as well as conventional exhibition media. For the project **Version Space** she has designed a seminar series that focussed on the concept of 'trust' as it relates to information, which had emerged as an important and problematic theme during last year's AI research seminar in Fine Art at Sandberg. She invited artists to present their work to students and to sit for student-led interviews. These ongoing talks and interviews comprise a serial, online publication called *Version Space*, publicly distributed on Library Stack beginning October 9.

angiekeefer.com

Hannes Grassegger

is an investigative journalist based in Switzerland who researches questions of autonomy, power and sovereignty in the age of digitalization. In his project **Infosphere** Grassegger explores the invisible architecture of information flows we live in. From the reshaping of Hongkong as a Smart City surveillance system –to the rewiring of the news media infosphere by Social Networks. Today, how spaces are connected and how communication between spaces is shaped—thus shaping actions in the space—is developed by engineers and behavioural scientists. How can architects and artists as urban actors claim a relevant role in this field of action and help shape these spaces?

hannesgrassegger.com

The Research Fellowship programme is an initiative to pursue different knowledge practices involving topics such as: Artificial Intelligence, The City and New Materials. Find out [more](#) about the Research Fellowship programme, and read the [Research Fellowship publication](#) that has been released in March 2020.

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1. [Research Fellowship project](#)
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